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**Telephone Support:** Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-4322. No hints or codes are available from (650) 628-4322.

**Mailing Address:** Electronic Arts Technical Support  
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Redwood City CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

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Electronic Arts Pty. Ltd.

P.O. Box 432

Southport Qld 4215, Australia

In the **United Kingdom**, contact:

Electronic Arts Ltd.

P.O. Box 181

Chertsey, KT16 0YL, UK

Phone (0870) 2432435

In **Australia:** For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10am to 8pm. If you are under 18 years of age parental consent required.



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**Proof of Purchase**  
*Superman Returns™*  
1516205

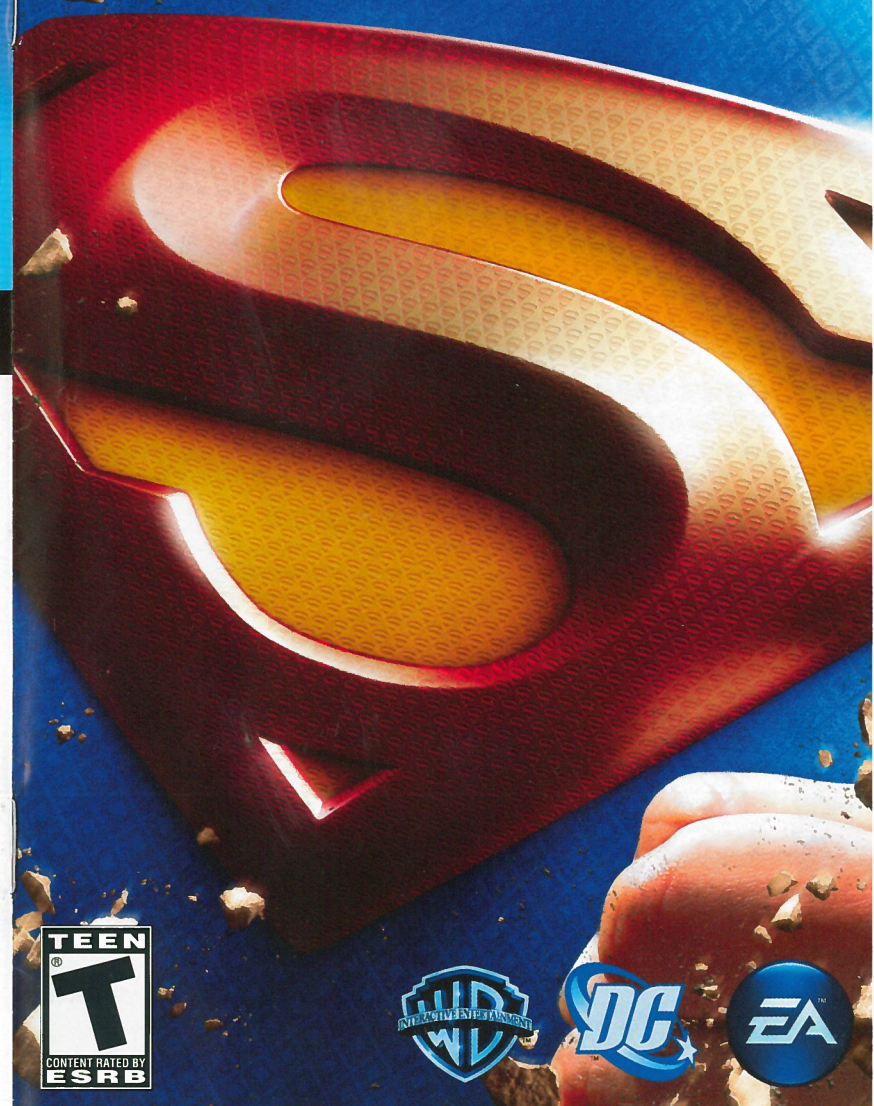


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# SUPERMAN RETURNS™





## ABOUT PHOTSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

**Immediately stop playing and consult a doctor** if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

## OTHER IMPORTANT HEALTH AND SAFETY INFORMATION

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

## AVOID DAMAGE TO YOUR TELEVISION

**Do not use with certain televisions.** Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

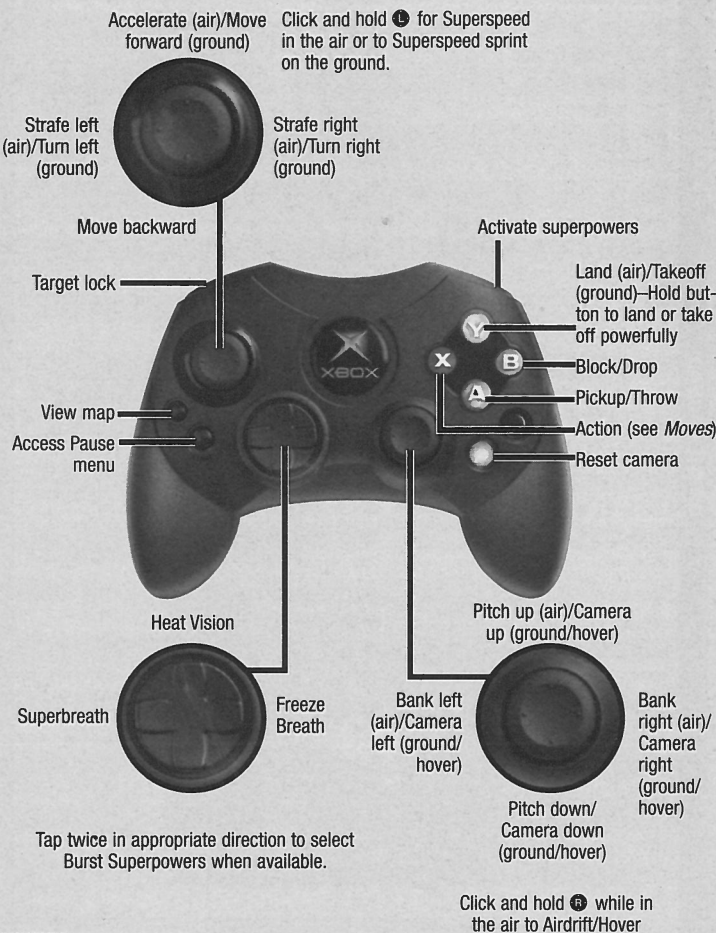
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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit [www.esrb.org](http://www.esrb.org).

**Check out EA™ online at [www.ea.com](http://www.ea.com).**

## COMPLETE CONTROLS

These are the default controls. To choose one of the three other configurations, select **CONTROLLER OPTIONS** from the Pause menu's Options section. Some controls have different functions depending on whether you're airborne or on the ground.



## MOVES

Master all of *Superman's* moves to unleash unstoppable attacks against your enemies. The moves shown as "???" below are unlocked as you progress through the game. Keep track of your entire arsenal via the Pause menu's Moves List.

### ON THE GROUND

Punch	X
Orbital Punch	Hold X
One-Two Combo	X, X
Thunderclap Combo	X, X, X
Locomotive Combo	X, X, X, Y
Tremor Combo	X, X, X, Y, X
???	???
???	???
???	???
???	???
Uppercut	X + A
???	???
???	???
???	???
Krypton Catapult	A to grab enemy then pull R
Around the World	A to grab enemy then pull and hold R
Foe Hammer	A to grab enemy then X, X, X
Speeding Bullet	Hold B + L ↓/←/→
Surprise Exchange	Hold B + L →/←/↓, X
Jor-El's Fist	L (click), X
Train Wreck	L (click), hold X
???	???
Savior Combo	X, hold X
Jor-El's Fury	X, L (click), X
Grip of Steel	X, A
???	???
Daybreak	X, X + A
???	???
Justice Bringer	Select Heat Vision, X, R
???	???
Arctic Blast Combo	Select Freeze Breath, X, R
???	???
Oath Keeper	Select Superbreath, X, R
???	???

## MOVES (CONT.)

Aerial Punch	X
Shooting Star	Hold X
Air One-Two Combo	X, X
???	???
Down to Earth	X + A
Down to Earth Double	X + A, X

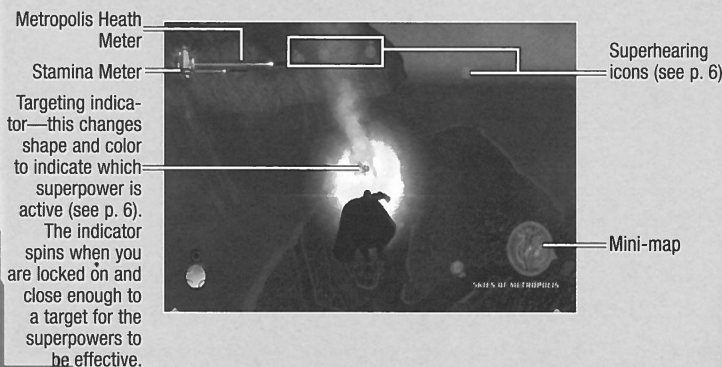
## INTRODUCTION

*Superman Returns™: The Videogame* takes Superman on a journey from the streets of Metropolis to the foreign planet Warworld. Playing as Superman, you have to utilize Superspeed, Superstrength, Heat Vision, Freeze Breath, and Superbreath to save Metropolis and its citizens from threats of nature, aliens, escaped science experiments, and DC Comics' classic super-villains including *Mongul*, *Bizarro*, *Metallo*, and *Lex Luthor*.

## PLAYING THE GAME

As the *Man of Steel*, can you master your superpowers to save Metropolis and its citizens from the endless assault from classic villains and natural disasters?

## GAME SCREEN



## PAUSE MENU

Press **○** at any time to access the Pause menu. From here you can fine tune your settings, save your game, and more.

**Resume Game** Get back to the action.

**Statistics** Check out all the stats here.

**Moves List** Review the button combinations necessary to unleash any moves you've unlocked.

### Options

**Bonus Theater** Watch the video clips you've unlocked, choose the costume Superman wears, and review any unlocked concept art and trophies.

**Power-Up Chamber** After completing objectives, you earn XP points that unlock various rewards throughout the game and increase your superpowers, combos, and stamina. Other rewards unlock concept art from the game, theatrical posters, and concept art from the *Superman Returns* film, and more. The Power-Up Chamber is where you keep track of your current XP points and how many you need to improve to the next level.

**Controller Options** Select from the four configurations. Press **Y** to review the ground/air controls for each configuration. There are three other options available in this menu:

**Y Inversion:** See below.

**Smart Camera:** Automatically centers the camera behind Superman (horizontally and vertically) when you're on the ground.

**Vibration:** Turn controller vibration ON/OFF.

**Audio Options** Adjust the music and sound effects volume.

**Load Game** Load an in-progress game from your Xbox hard disk.

**Save Game** Save a game in-progress to your Xbox hard disk.

**Quit Game** Quit the game you're playing (don't forget to save first!).

**Restart Objective** Start the current objective from the beginning (when available).

**NOTE:** Be sure to Save your game progress by selecting **OPTIONS** and then **SAVE GAME**.

### Y INVERSION

This option sets the way you control your pitch when flying. When set to ON, moving **⬆** makes you fly toward the ground. When set to OFF, moving **⬆** makes you fly toward the sky.



## SUPERPOWERS

Flight, Heat Vision, Superbreath, Freeze Breath, Superhearing, and Superstrength: these are Superman's superpowers. Use them by themselves or try them in combination to take out your enemies.

Your targeting indicator shows if Heat Vision, Superbreath, or Freeze Breath is active. When you lock on to a target, it's surrounded by the color of your active superpower: red for Heat Vision; yellow for Superbreath; and blue for Freeze Breath.

### SUPERPOWER TARGETING INDICATORS



Heat Vision



Superbreath



Freeze Breath

### SUPERHEARING

Superhearing alerts Superman to various objectives in the game. The alerts appear as icons on the edge of your screen. Move or fly toward the icons to find the objective.

These are the icons and their meanings:



This icon appears in different colors depending on the type of alert: Bosses are purple; Minions are green; Natural disasters are orange; EMTs and Fire Trucks are blue, and new objectives are orange.



Unlockable cinematic



Citizen in distress

## SAVING AND LOADING

Every time you start *Superman Returns: The Videogame* you're asked whether you want to start a new game or load a saved game. Select LOAD GAME to resume any game you've previously saved.

**NOTE:** You cannot save during an objective. You must complete it before saving.

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### Electronic Arts Limited Warranty

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*Online:* <http://warrantyinfo.ea.com>

*Automated Warranty Information:* You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1900

### **EA Warranty Mailing Address**

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### **Package Cover Illustration:** Kevin Marburg

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